Dongwon Son

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EDUCATION

Seoul National University

Bachelor - Mechanical Engineering

Seoul, Korea

March 2010 - Feb 2014

Seoul National University

Seoul, Korea

Master - Mechanical Engineering - Advisor: Dongjun Lee

March 2018 - Feb 2020

Thesis: Multi-Contact Simulator and Reinforcement Learning for Screw Tightening Tasks

Korea Advanced Institute of Science and Technology (KAIST)

Seoul, Korea

PhD student - AI Graduate School - Advisor: Beomjoon Kim

Sep 2022 - Present

SKILLS SUMMARY

• Languages: Python, C++, MATLAB

• Frameworks: TensorFlow, Keras, Jax, ROS, OpenGL, Pybullet, Open3D, OMPL, FCL

• Tools: SolidWorks, EasyEDA

EXPERIENCE

Samsung/Hanwha Techwin

QA Engineer - Gas Turbine Engine Division

May 2014 - Sep 2017 Seoul, Korea

Changwon, Korea

Samsung Research

' AI Researcher - AI Methods Team

Feb 2020 - June 2022

- Data-driven Grasping: Develop algorithm for grasping in a heavily cluttered environment.
- Sim-to-real Transfer: Reduce sim-to-real gap through robot control and domain randomization.
- Planning: Apply AlphaGo Zero to arrangement task.
- Data Efficient Reinforcement Learning Algorithm: Develop data efficient RL algorithm for vision-based object manipulation.

Projects

- Manipulator Identification: identification of physics parameters for Franka Emika Panda
- Manipulator Controller Design: impedance controller, admittance controller, compliance controller
- Motor Driver Design And FOC Control: PCB design, MCU programming, anticogging, FOC control

Publications

- Data-driven Contact Clustering for Robot Simulation: Myungsin Kim, Jaemin Yoon, Dongwon Son, and Dongjun Lee. ICRA. 2019. paper
- Learnable Environment Model with Data Efficiency for MPC of Assembly Tasks: <u>Dongwon Son</u>, Hyunsoo Yang, and Dongjun Lee. IROS Workshop LRPC. 2019. video paper
- Sim-to-Real Transfer of Bolting Tasks with Tight Tolerance: <u>Dongwon Son</u>, Hyunsoo Yang, and Dongjun Lee. IROS. 2020. video paper
- Reinforcement Learning for Vision-based Object Manipulation with Non-parametric Policy and Action Primitives: Dongwon Son, Myungsin Kim, Jaechol Sim, and Wonsik Shin. IROS. 2021. video paper
- Grasping as Inference: Reactive Grasping in Heavily Cluttered Environment: <u>Dongwon Son.</u> RA-L. 2022. video paper
- Interaction-Based Grasp Metric for Improving Grasp Prediction Performance (under review): Dongwon Son, Jaecheol Sim, Wonsik Shin, Jeongmin Choi, and Myungsin Kim. RA-L. 2022. paper
- Efficient Parallel Rigid Body Simulation using Local Object Crop Collision Network (under review): Dongwon Son, and Beomjoon Kim. ICRA. 2023. paper

RESEARCH INTERESTS

- Manipulation (object manipulation, grasping, vision-based assembly, long-horizon manipulation)
- Computationally efficient simulator (physics engine, rendering)
- Sim-to-real transfer
- Structured network design for manipulation
- Composition between model-based approaches and data-driven methods
- Open-source cost efficient manipulator design